



LOLC Scharnstein

Upper Austria

Version 1.0

by kalle



Austrian X-Plane Design Group

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1. The Original



| | |
|-------------------|------------------|
| Tower frequency: | 122.5 |
| Runway-direction: | 05/23 |
| Runway: | 590 x 30 m grass |
| MSL: | 535 m |

The airport LOLC Scharnstein located in the marvelous area "Salzkammergut" in upper Austria can offer you a lot of possibilities for flying. As a member of ASKÖ Linz you have the possibility to fly on both Airfields LOLO Linz east and LOLC Scharnstein. This offers you a bigger choice getting an Aircrafts or a Trainer.



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(Source Homepage Airport: <http://www.sportfliegerclub.at>)

2. The Scenery

The scene is based on publicly available information and pictures. All items have been re-created on the basis of photos from <http://www.wildbergair.com/>, Pictures of the The scenery is based on open for public information and maps. The objects were completely rebuilt.

The package includes night textures and realistic lighting (X-Plane 10 only).

Charts

enclosed



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3. Functions (summary)

- Photorealistic scenery
- Compatibel to OSM+autogen V6.0 from PilotBalu
- Realistic Groundtextures at he airport
- Parkpositions, taxiways, runways, etc. conform to the charts
- Different buildings in the vicinity of the airport
- Night textures and realistic lightning

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*) X-Plane 10 only!

4. Installation

Just copy the folder "LOGO Niederoeblarn 1.0" " in the compressed file after unpacking in the "Custom Scenery" - folder.

directory structure:

```
<X-Plane-Verzeichnis>/
  Custom Scenery /
    LOGO Niederoeblarn 1.0 /
      Earth nav data and others)
```

and restart X-Plane.

5. Recommanded settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio. **"runways follow terrain contours" has to be OFF!**

6. Necessary Software

X-Plane® Version 10.35+ or 9.7



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Used Libraries

none

7. Recommended Addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu,

Download: http://simheaven.com/?page_id=23

to have streets and buildings from OSM and autogen where is no coverage of such data.

Europe Library from LyAvain,

Download: http://simheaven.com/?page_id=14

to see European instead of US buildings.

8. Credits

LAMINAR RESEARCH®

for X-Plane®

Ben Supnik

for [WED](#) (Version 1.4b2 used)

uwespeed

European vehicles

9. Betatester-Team

all members of the AXDG team.



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10. License

This scenery is freeware and stays in the possession of the developers. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developers. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developers. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developers.

Apart from that the respective terms of copyright law are applicable.

The developers are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://www.x-plane.at/drupal/forum> the developers are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Scharnstein.

Kalle

